



Hooked on Books: Design Your Own Quest

Fantasy books often feature characters who embark on exciting and sometimes dangerous quests to either retrieve an object or complete a task. Characters have many adventures along the way. Choose different items from each of these categories. Once you have the outline for your quest, then you can write it up as a story!

Join library staff on Zoom for book chats and fun on June 29th, July 27th and August 31st at 7:00 p.m! Sign up for free through Eventbrite on our website.

<https://www.eventbrite.ca/e/hooked-on-books-registration-113795908626>

Choose one or more item from each category. You can also add in any extra items you can think of!	
<p>Companions for your quest: (choose one or more)</p> <p>Your funny best friend, Ricky Your genius cousin, Morgan Your mysterious elderly neighbour, Alex A talking mouse A horse A shape-shifting cat A talking ragdoll A talented elf Other: _____</p>	<p>Object of your quest: (choose one)</p> <p>Retrieve the magic ruby from the cave of wonder Collect four different objects that are a part of a spell Return a sacred statue to a hidden temple Rescue a friend who was kidnapped by a dragon or witch Return a long lost prince/princess to their kingdom Find a mysterious, magical book of power and knowledge Find the fountain of youth Find El Dorado (lost city of gold) Other: _____</p>
<p>Transportation along the way: (choose at least three)</p> <p>Flying Horse Rowboat Bicycle Steam Train Bus Camel Regular Horse Mine car Flying Broomstick Dragon Giant Bird Wagon Sailing Ship Scooter Other: _____</p>	<p>Dangers faced along the way (choose at least three)</p> <p>Quicksand Blizzard Falling into a waterfall Sandstorm Dragons Avalanche Creepy enchanted forest Bear attack Angry goblins Swarm of bees Ghosts River of lava Army of Killer Ants Angry giants Other: _____</p>
<p>Places of refuge and safety along the way: (choose one or more)</p> <p>A woodcutter's cottage A hermit's cave A ranger's treehouse A quiet country inn An abandoned old barn A wise wizard's tower A falling down half-ruined castle Other: _____</p>	<p>Unexpected helpers or villains along the way: (choose one or more. Are they a helper or a secret villain?)</p> <p>Mysterious hooded traveller riding on a horse A miller's beautiful daughter A dwarf living in an abandoned mine A wise older woman in a cottage A handsome young man with a sword and shield A talkative innkeeper A chatty, talkative magical bird Other: _____</p>

Now that your quest is planned, you can write it up as an exciting adventure story!

